

TIMING AND TIE BREAK INFORMATION

<u> Time In – Time Out</u>

Per NFHS Rule 7-4-3: the clock shall be stopped when a substitute by the **team in the lead** is beckoned onto the field in the **final (5) minutes** of regulation or overtime.

Tournament Tie-Break Procedure

The following tie-break procedures shall be used in <u>all</u> IHSAA soccer tournament play.

1. There shall be two (2) seven (7) minute overtime periods played.

*NOTE: Not sudden victory.

- a) A coin toss shall be held as in Rule 5-2-2(d)
- b) At the end of the first overtime period, teams shall change ends.
- c) Play will continue immediately.
- 2. If the score remains tied, all coaches, officials and team captains shall assemble at the halfway line to review the procedure as outlined below:
 - a) The head referee shall choose the goal at which all the kicks from the penalty line shall be taken.
 - b) Each coach will select <u>any</u> five players on or off the field (except those who may have been disqualified) to take the kicks.
 - c) A coin toss shall be held as in **Rule 5-2-2(d)**. The team winning the toss shall have the choice of kicking first or second.
 - d) Teams will alternate kickers. There is no follow-up on the kick.
 - e) The defending team may change the goalkeeper prior to each penalty kick.
 - f) Following five kicks for each team, the team scoring the greatest number of these kicks shall be declared the winner.
 - g) Add one goal to the winning team score and credit the team with a victory. An asterisk (*) may be placed by the team advancing to indicate the advancement was the result of a tie breaker system.
 - h) The coach and team shall remain on the sideline during the penalty kicks.

3. If the score remains tied after each team has had five kicks:

- a) Each coach will select five different players, than the first five who already have kicked, to take the kicks in a sudden victory situation.
 - a. If one team scores and the other team does not score, the game ends without more kicks being taken.
- b) If the score remains tied, continue the sudden victory kicks with the coach selecting any five players to take the next set of alternating kicks.
- c) If the score remains tied, repeat 3-a.