

2021 IHSAA Football Jamboree Live Game Rules

All Scrimmage Eligibility Rules will apply. There will be **no kicking downs**.

Coaches may use the allotted time on offense to instruct their players.

Each team will begin on the 40-yard line coming out of their end zone. If the team does not get a first down within 3 plays the ball returns to the 40-yard line. If the team makes a first down, the team continues toward the goal line. No player may participate in more than 12 consecutive snaps and no more than 48 total snaps. If a player participates in 12 consecutive snaps, they must rest for 10 minutes before returning.

Officials will use the 40-second play clock mechanics. The Game Clock will be a 15 minute running clock for each team's offensive portion of the Jamboree period.

SAMPLE SCRIPT: Three Team Format

Period 1 6:00 – 6:32

"A" Offense/"B" Defense

"B" Offense/"A" Defense

Period 2 6:35 – 7:07

"C" Offense/"B" Defense

"B" Offense/"C" Defense

Period 3 7:10 – 7:42

"C" Offense/"A" Defense

"A" Offense/"C" Defense

SAMPLE SCRIPT: Four Team Format

Period 1 6:00 – 6:32

"A" Offense/"B" Defense

"B" Offense/"A" Defense

Period 2 6:35 – 7:07

"C" Offense/"D" Defense

"D" Offense/"C" Defense

Period 3 7:10 – 7:42

"C" Offense/"A" Defense

"A" Offense/"C" Defense

Period 4 7:45 – 8:17

"B" Offense/"D" Defense

"D" Offense/"B" Defense